1. From the Outer Courtyard go 2n and then west and see if the Sorceress moves

to hide something in her cloak (mobprog). If not enter again.

2. Once mobprog triggers, kill Sorceress for a (M) a burned piece of paper

that appears to be a list.

3. Go es and give paper to Lady Charity to start the Goal and Task 1.

4. Go 2nuw and give paper to Aliza. (Task 1 complete, Task 2 added)

5. Go 2e, enter cityscape, go west and buy herb.

6. Go 3n and buy Amber.

7. Go 3se and enter sketch.

8. Go ws and give amber to Jesiphe.

9. Give herb to Jesiphe.

10. Give pass to Anitan. (Task 2 complete, Tasks 3 and 4 added)

11. Go ne and enter cityscape.

12. Go n and say Morrowe is in trouble. (Tasks 5 added)

13. Go sw3nwned and kill Keeper for the jailor's key.

14. Open n and go north and say ingredients. (Task 6 added)

15. Go suwse and enter trapdoor.

16. Say Katheran is in jail to receive leaflet. (Task 6 complete, Task 7 added)

17. Enter trapdoor and go wnedn and give leaflet Katheran. (Task 7 complete)

and receive a small bag of herbs.

18. Go suw2se2se and enter sketch.

19. Go wdw and kill Luo for an ornate silver key.

20. Go eu and open north and go north.

21. Open up and go up, kill Watcher or blind/awe/retreat and enter portal.

22. Kill one of the spirits for a rusted key.

23. Go all north and open east, go e.

24. Open cage and kill Shalandra the Younger for Glyph of Passing.

25. Go w and open n, go n.

26. Say morrowe is in trouble and receive living dagger. (Task 4 complete)

27. Go back to Harbor and give living harbor to receive the living blade.

28. Give herb Harbor to receive a path. (Tasks 3,5,8 complete, Task 9 added)

29. Hold path as portal and enter.

30. Say morrowe to be transported to Shadow. (Task 9 complete, Task 10 added)

31. Kill Shadow (vulnerable to Holy) and get Stiletto.

32. Give Stiletto to Lady Charity (Task 10, Goal complete) to receive this.

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NOTE: If you end up fleeing from Shadow before you kill him and need to get back, go to Harbor and "say tell the fisherman his shipment is ready"

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Sub AQ : To get to the Planetarium part, kill hostler, wear crop and give steak (from hostler) to dragon.

[Backstage Pass]

From 2nd part of Drageran, you buy herbs west of enter cityscape and amber 3n from there, then give amber to jes and then herbs. Then she gives you pass.

Reward

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| Keywords : black tunic |

| Name : a black tunic lined with silver |

| Type : Armor Level : 151 |

| Worth : 0 Weight : 25 |

| Wearable : back |

| Flags : unique, invis, magic, nolocate, V3 |

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| Stat Mods : Damage roll : +15 Hit roll : +5 |

| Intelligence : +10 Wisdom : +1 |

| Dexterity : +1 Luck : +2 |

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